

Chapter 16 Matrices and Determinants

16-1 Definition of terms

Matrix: is a rectangular array of numbers enclosed by square brackets (plural of matrix is matrices).

Elements: objects in a matrix.

Dimensions: are determined by the number of rows (horizontal) and columns (vertical).

$$m \times n \text{ (Rows before columns: RC Cola)}$$

Square matrix: is a matrix that has the same number of rows and columns.

Zero Matrix: is a matrix where all the elements are zeros.

16-5 Calculating Determinants Using the Definition

Determinant: only square matrices have determinants. This is a real number associated with square matrices (definitions to follow).

det A: $|A|$

Order: the number of elements in any row or column (since the number of rows and the columns is the same)

The determinant of matrix $\begin{bmatrix} a & b \\ c & d \end{bmatrix}$ is denoted by $\begin{vmatrix} a & b \\ c & d \end{vmatrix}$

The det A is the same as $|A|$.

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - cb$$

The determinant of a 3 x 3 matrix B, det B is defined as follows:

$$\det B = \begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = aei + bfg + cdh - gec - hfa - idb$$

16-7 Determinants: Expansion by Minors

Minor of an element: The determinant formed by “deleting” or “hiding” the row and column that contains the elements.

To Calculate the Determinant using Expansion by Minors

- 1) Select a row or column to use.
- 2) Multiply each element in this row or column by the determinant of its minor matrix.
- 3) Add the row and column numbers for each element.
If the sum is odd, multiply the product obtained in (2) by -1.
Or use the matrix of alternating signs listed below.
- 4) Add the products to find the value of the determinant.

$$\begin{vmatrix} + & - & + \\ - & + & - \\ + & - & + \end{vmatrix}$$

$$\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = +a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$$

16-9 Part 1 Cramer's Rule (2 Eqs. & 2 Vars.)

Cramer's Rule: used to solve systems equations.

$$ax + by = c$$

$$dx + ey = f$$

$$D_d = \begin{vmatrix} a & b \\ d & e \end{vmatrix} \quad \text{This determinant will give us the denominator.}$$

$$D_x = \begin{vmatrix} c & b \\ f & e \end{vmatrix} \quad \text{This determinant will give us the numerator of } x.$$

$$D_y = \begin{vmatrix} a & c \\ d & f \end{vmatrix} \quad \text{This determinant will give us the numerator of } y.$$

$$x = \frac{D_x}{D_d} = \frac{\begin{vmatrix} c & b \\ f & e \end{vmatrix}}{\begin{vmatrix} a & b \\ d & e \end{vmatrix}}$$

$$y = \frac{D_y}{D_d} = \frac{\begin{vmatrix} a & c \\ d & f \end{vmatrix}}{\begin{vmatrix} a & b \\ d & e \end{vmatrix}}$$

Inconsistent or Dependent

If $D_d = 0$ AND $D_y \neq 0$ the equations are inconsistent and their graphs are parallel.

If $D_d = 0$ AND $D_y = 0$ the equations are consistent and dependent (graphs are the same line).

16-9 Cramer's Rule Part 2 (3 Eqs. & 3 Vars.)

Solve Systems with 3 equations and 3 variables

$$ax + by + cz = d$$

$$ex + fy + gz = h$$

$$ix + jy + kz = l$$

We need to find four matrices and calculate their determinants...

$$D_d = \begin{vmatrix} a & b & c \\ e & f & g \\ i & j & k \end{vmatrix}$$

$$D_x = \begin{vmatrix} d & b & c \\ h & f & g \\ l & j & k \end{vmatrix}$$

$$D_y = \begin{vmatrix} a & d & c \\ e & h & g \\ i & l & k \end{vmatrix}$$

$$D_z = \begin{vmatrix} a & b & d \\ e & f & h \\ i & j & l \end{vmatrix}$$

$$x = \frac{D_x}{D_d} \quad y = \frac{D_y}{D_d} \quad z = \frac{D_z}{D_d}$$