Scratch Program S2

Add comments to your computer program. Right click on an empty place in the script area for the main sprite, choose add comment. Replace the words "add comment here" to include your first and last name, ID number, Intro to Computer Programming, Period ? (whatever period you have class), and the name and number of the program.

Introduction

You have now learned about using motion and creating different sprites and backdrops in Scratch. For this assignment you will use a minimum of 3 sprites and will have them move about the screen. One of the sprites should be imported into the program from the internet or another source other than the Scratch sprite library. One of the sprites should also say something. One of the sprites should also change to another costume while in motion.

Base Requirements

- Use at least three different sprites in your program.
- At least one of those sprites should come from an image you located on the internet (not the preloaded images in Scratch).
- Your program should be named LastFirstS2.
- Have one sprite say something.
- One of the sprites should also change to another costume while in motion.

That's it. Those are the simple minimum set of requirements. The rest is all up to you.